

Art and Design at Holdbrook



Intent

Holdbrook Primary's Art and design scheme of work aims to inspire pupils and develop their confidence to experiment and invent their own works of art. Our scheme is written by experts in their field and designed to give pupils every opportunity to develop their ability, nurture their talent and interests, express their ideas and thoughts about the world, as well as learning about art and artists across cultures and through history. Our scheme supports pupils to meet the National curriculum end of key stage attainment targets and has been written to fully cover the National Society for Education in Art and Design's progression competencies. We aim to inspire children and young people to create, experience, and participate in great arts and culture.

Implementation

Lessons are always practical in nature and encourage experimental and exploratory learning with pupils using sketchbooks to document their ideas. Differentiated guidance is available for every lesson to ensure that lessons can be accessed and enjoyed by all pupils and opportunities to stretch pupils' learning are available when required. Knowledge organisers for each unit support pupils by providing a highly visual record of the key knowledge and techniques learned, encouraging recall of skills processes, key facts and vocabulary.

Impact

Our Primary curriculum is adapted to suit the needs of Holdbrook Primary and designed in such a way that children are involved in evaluation, dialogue and decision making about the quality of their outcomes and the improvements they need to make. By taking part in our regular discussions and decision making processes, children will not only know facts and key information about art, but they will be able to talk confidently about their own learning journey, have higher metacognitive skills and have a growing understanding of how to improve.

<p>Our curriculum supports teachers who may lack confidence in their own artistic abilities. Pupil videos created by subject specialists help pupils to see art techniques modelled by experts, to ensure the delivery of Art in your school is of the highest quality. Each unit of lessons includes multiple teacher videos to develop subject knowledge and support ongoing CPD. Our curriculum has been created with the understanding that many teachers do not feel confident delivering the full Art and design curriculum and every effort has been made to ensure that they feel supported to deliver lessons of a high standard that ensure pupil progression.</p>	<p>After the implementation of our Art and design scheme, pupils should leave primary school equipped with a range of techniques and the confidence and creativity to form a strong foundation for their Art and design learning at Key Stage 3 and beyond.</p> <p>The expected impact of following the Art and design scheme of work is that children will:</p> <ul style="list-style-type: none"> ★ Produce creative work, exploring and recording their ideas and experiences. ★ Be proficient in drawing, painting, sculpture and other art, craft and design techniques. ★ Evaluate and analyse creative works using subject-specific language. ★ Know about great artists and the historical and cultural development of their art. ★ Meet the end of key stage expectations outlined in the National curriculum for Art and design.
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<p><i>Assessment</i></p> <p>The impact of our scheme can be constantly monitored through both formative and summative assessment opportunities. Each lesson includes guidance to support teachers in assessing pupils against the learning objectives. An assessment spreadsheet including the learning outcomes for children with secure understanding and those working at greater depth enables teachers to keep records of summative assessments for each child.</p>	
<p><i>Monitoring</i></p>	<p><i>Marking & Feedback</i></p> <p>Physical marking of books is not expected but verbal feedback must</p>

<ul style="list-style-type: none"> ● To oversee curriculum planning and progression within Art and Design. ● To observe teaching of Art and Design lessons and where necessary teach example lessons. ● Book looks ● Pupil voice ● To support colleagues with the planning, implementation and assessment of Art and Design. ● To liaise with colleagues about ideas for best practice and areas for improvement. ● To ensure that all resources required for the teaching of Art and Design are available. ● To monitor and evaluate the progress in Art and Design. ● To consistently take action to drive improvement in Art and Design. ● To ensure a range of enrichment opportunities are provided to inspire children's learning. 	<p>be delivered throughout lessons to allow children to develop their skills.</p>
<p>EYFS</p> <p>At Holdbrook Primary School we value Art and Design as an important part of the children's entitlement to a broad and balanced curriculum. Art and Design provides the children with the opportunities to develop and extend</p>	

skills and an opportunity to express their individual interests, thoughts and ideas. Teaching in the Early Years Foundation Stage is underpinned by the Characteristics of Effective Learning. Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation. Pupils explore and use a variety of media and materials readily within the environment. We call this our 'continuous provision'. Staff plan the learning environment carefully to enable children to apply and extend their understanding in a wide variety of meaningful contexts. We call this our 'enhanced provision'. A combination of child initiated and adult directed activities give pupils the opportunities to learn to:

- Explore the textures, movement, feel and look of different media and materials
- Respond to a range of media and materials, develop their understanding of them in order to manipulate and create different effects.
- Use different media and materials to express their own ideas
 - Explore colour and use for a particular purpose
 - Develop skills to use simple tools and techniques competently and appropriately
- Select appropriate media and techniques and adapt their work where necessary